

Introductory Two-Player Set

Magic: The Gathering · 1996 · ITP · 67 cards

cardrodeo.com



1
Alabaster Potion
common



2
Circle of Protection: Black
common



3
Circle of Protection: Red
common



4
Healing Salve
common



5
Mesa Pegasus
common



6
Pearled Unicorn
common



7
Reverse Damage
rare



8
Energy Flux
uncommon



9
Feedback
uncommon



10
Merfolk of the Pearl Trident
common



11
Phantom Monster
uncommon



12
Power Sink
common



13
Twiddle
common



14
Unsummon
common



15
Zephyr Falcon
common



16
Bog Imp
common



17
Bog Wraith
uncommon



18
Cursed Land
uncommon



19
Dark Ritual
common



20
Lost Soul
common



21
Murk Dwellers
common



22
Raise Dead
common



23
Scathe Zombies
common



24
Sorceress Queen
rare



25
Terror
common



26
Vampire Bats
common



27
Wall of Bone
uncommon



28
Warp Artifact
rare



29
Weakness
common



30
Detonate
uncommon



31
Disintegrate
common



32
Fireball
common



33
Hill Giant
common



34
Ironclaw Orcs
common



35
Mons's Goblin Raiders
common



36
Orcish Artillery
uncommon



37
Orcish Oriflamme
uncommon



38
Pyrotechnics
uncommon



39
Darkwood Boars
common



40
Elven Riders
uncommon



41
Elvish Archers
rare



42
Grizzly Bears
common



43
Scryb Sprites
common



44
Untamed Wilds
uncommon



45
War Mammoth
common



46
Whirling Dervish
uncommon



47
Winter Blast
uncommon



48
Battering Ram
common



49
Clockwork Beast
rare



50
Glasses of Urza
uncommon



51
Jayemdae Tome
rare



52
Rod of Ruin
uncommon



53
Plains
common



54
Plains
common



55
Plains
common



56
Island
common



57
Island
common



58
Island
common



59
Swamp
common



60
Swamp
common



61
Swamp
common



62
Mountain
common



63
Mountain
common



64
Mountain
common



65
Forest
common



66
Forest
common



67
Forest
common